

COMPUTER GRAPHICS AND GEOMETRIC MODELING USING BETA SPLINES%0A

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7 Derivation of the Beta-spline Curve Representation 7.1 Control Polygon and Graph Like a B-spline [2, 20], a Beta-spline curve or surface is specified by set of points Computer Graphics And Geometric Modeling Using Beta Splines

As the field of computer graphics develops, techniques for modeling complex curves and surfaces are increasingly important. A major technique is the use of parametric splines in which a curve is defined by piecing together a succession of curve segments, and surfaces are defined by stitching together a mosaic of surface patches.

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An abstract is not available. Roberto Fraile , Stephen J.

Maybank, Building 3D Models of Vehicles for Computer Vision, Proceedings of the Third International Conference on Visual Information and Information Systems, p.697-702, June 02-04, 1999 F. Gomez-Bravo , F. Cuesta , A. Ollero , A. Viguria

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14 Generalizing to Continuous Shape Parameters for Surfaces In the preceding section, the evaluation and perturbation of a Beta-spline surface has been investigated under the assumption that u and v are uniform shape parameters. Analogous to the Beta-spline curve, they will now be generalized continuous shape parameters, each varying continuously along the surface. The continuous analogues

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